A pioneer in computer graphics, computer networking, computer architecture and digital media, the School of Computing has expanded during the past 40+ years so that 62 faculty now touch every aspect of modern computing research.

We provide a solid foundation enabling students to be viable in this rapidly changing field, and we engage students in a special environment that promotes creativity and depth within a specific research discipline. This forges new research ideas and directions in computer science and multidisciplinary computing.

- Nationally-ranked program of excellence.
- Noted alumni include Pixar’s Ed Catmull and Adobe’s John Warnock.
- Strong research tied to practice in areas from animation and image analysis to natural language processing, AI, and systems.
- Application to program doubles as fellowship application.
- Many paid research and teaching assistant positions available.
- Almost all Ph.D. students fully funded by the university.
- Tuition benefits also available with paid fellowships and assistantships.

Application fees: Ph.D. (domestic) - Free; Ph.D. (international) - $65; MS (domestic) - $55; MS (international) - $65